Legal Conflict Detection in Interacting Legal Systems

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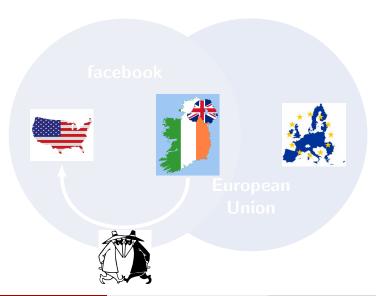


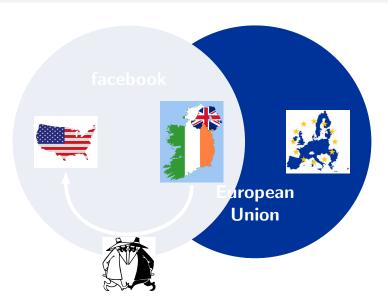


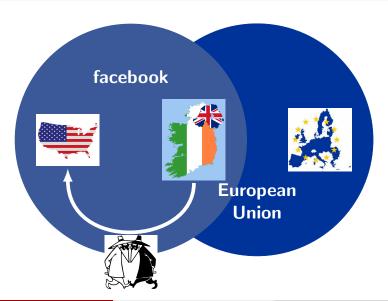


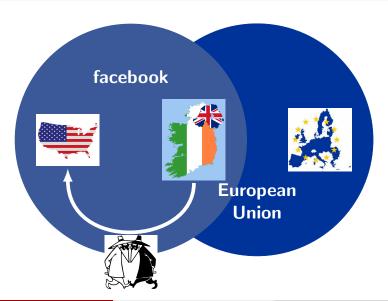
European Union











Overview

- Modelling concepts
- Single Legal Specifications
- 3 Interacting Legal Specifications
- Case Study
- Summary

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- idealization of legal systems: LSA, LSB
- actors act; (legal) state changes

$$LS_0^A \xrightarrow{e_0} LS_1^A \xrightarrow{e_1} \cdots LS_{n-1}^A \xrightarrow{e_{n-1}} LS_n^A$$

$$LS_0^B \stackrel{e_0}{ o} LS_1^B \stackrel{e_1}{ o} \cdots LS_{n-1}^B \stackrel{e_{n-1}}{ o} LS_n^B$$

- ... except for some technical details
- want to find
 - weak conflict: action permitted in LS^A , prohibited in LS^B
 - strong conflict: obligation in LS^A, prohibited in LS

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- actors act; (legal) state changes:

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$$LS_0^B \stackrel{e_0}{\to} LS_1^B \stackrel{e_1}{\to} \cdots LS_{n-1}^B \stackrel{e_{n-1}}{\to} LS_n^B$$

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Comparative Legal Specifications

- ICAIL: Automatic revision of secondary legislation
 - Two sets of legislation/regulation
 - $LS^A > LS^B$ form a composite specification
 - but are independent of one another
 - conflict detection \rightsquigarrow revision of LS^B
 - interoperation is intrinsic to design/intention of LS^B

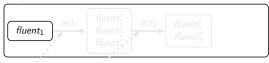
Interacting Legal Specifications

- JURIX: Interacting legal specifications
 - LS^A and LS^B are peers
 - an event in one can trigger an event in the other
 - change of state in one can affect the other
 - revision is not an option
 - conflict detection

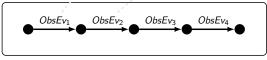
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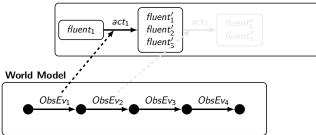
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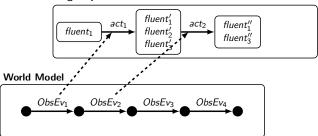
Legal Specification



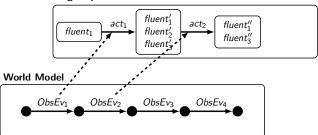
World Model



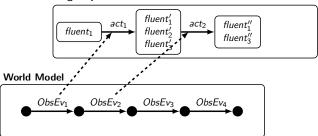




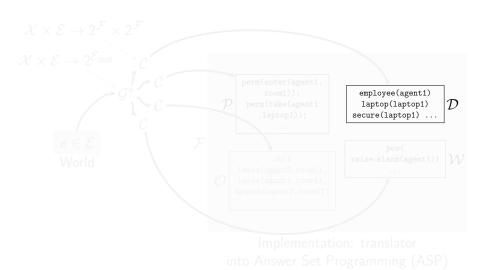
- Model generates ordered traces that show us the evolution of the legal specification over time—allows validation and verification.
- Essential elements of model are
 - ullet events ($\mathcal E$): exogenous and legal
 - fluents (\mathcal{F}) : po \mathcal{W} er $\cup \mathcal{P}$ ermission $\cup \mathcal{O}$ bligation $\cup \mathcal{D}$ omain
- Legal Specification: $\mathcal{L} := \langle \mathcal{E}, \mathcal{F}, \mathcal{G}, \mathcal{C}, \Delta \rangle$

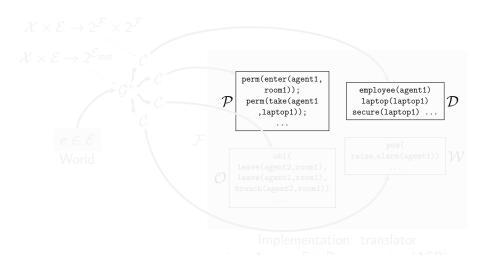


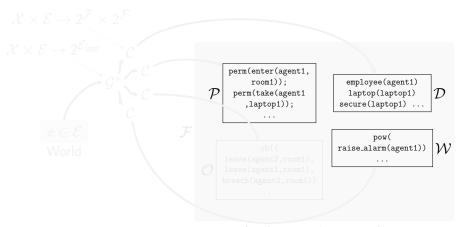
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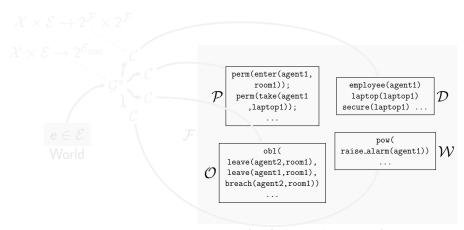


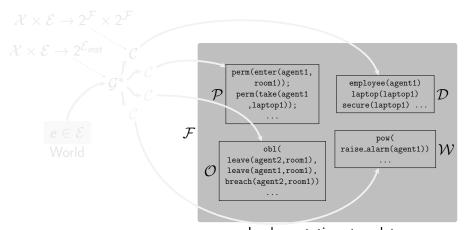
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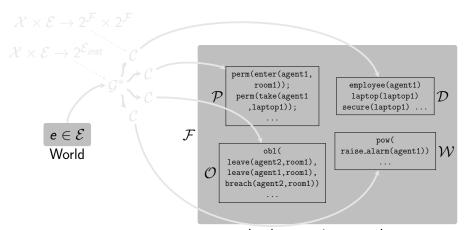


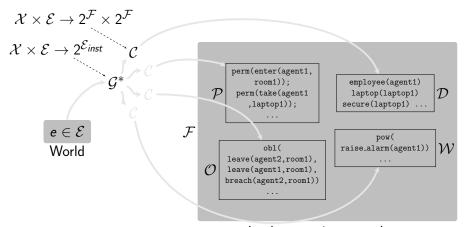


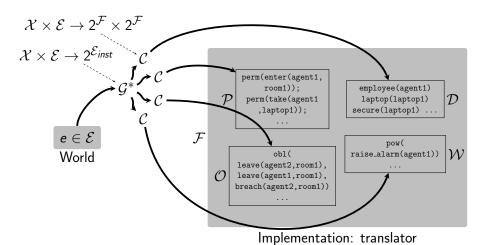












into Answer Set Programming (ASP)

Translation to AnsProlog

- ASP rules: *Conclusion* : *Conditions*.
- Negation as failure
- Key terms:
 - observed(Event, Instant): an exogenous event at time t
 - occurred(Event, Instant): a legal action at time t
 - holdsat(Fluent.Instant): fluent is true at time t
 - pow(Event), perm(Event), obl(Event, DueEvent, VioEvent): fluents denoting norms
 - initiated(Fluent, Instant): fluents to be added to state
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- Event in LS^A Generates an event in LS^B
- Event in LS^A has a Consequence for state of LS^B
- Cliffe et.al. (2007) added rules to existing specifications
- To preserve the interface, specify separately
- Bridge rules ⇒
 - ullet cross-specification generation rules: \mathcal{G}^{λ}
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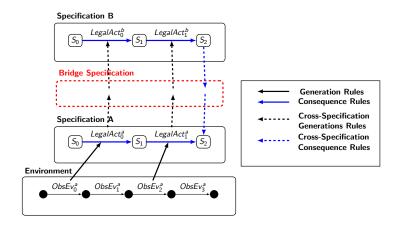
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Requirements for Interaction

- Event in LS^A Generates an event in LS^B
- Event in LS^A has a Consequence for state of LS^B
- Cliffe et.al. (2007) added rules to existing specifications
- To preserve the interface, specify separately
- Bridge rules \Rightarrow
 - ullet cross-specification generation rules: \mathcal{G}^{x}
 - ullet cross-specification consequence rules: \mathcal{C}^{x}

Interacting LS: sketch



• Formal model: in paper along with ASP translation rules

- Mostly unchanged except ...
- ... LS^A and LS^B may have events/fluents with the same name
- the potential conflict we want to discover
- but letting this happen is not helpful
- Extend key terms to tag events/fluents with originating LS:
 - occurred(Event.LS.Instant)
 - holdsat(Fluent, LS, Instant)
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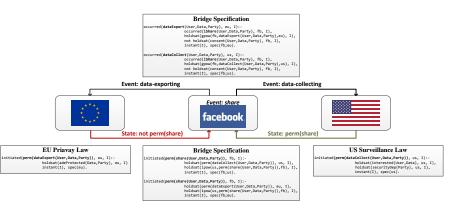
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Case Study



conflict detection

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Conflict detection

Adding

```
l weakConflict(X, Y, I, F) :-
l holdsat(F, X, I), % F is true in X
not holdsat(F, Y, I), % F is false in Y
instant(I), spec(X;Y).
```

and

```
1 strongConflict(X, Y, I, E) :-
2 holdsat(obl(E, D, V), X, I), % obligation
3 not holdsat(perm(E),Y, I), % prohibition
4 spec(X;Y), instant(I).
```

Answer sets with above terms... if conflicts exist

Animating the scenario

- Add some actions (events) that characterise the situation to examine
- NSA requests Facebook to share the data of Bob and Alice
 - 1 shareRequest(bob, bob_data, nsa)
 - 2 shareRequest(alice, alice_data, nsa)
- Alice has given consent to share
- Bob has not
 - 1 requestConsent(alice, alice_data, nsa)
 - 2 requestConsent(bob, bob_data, nsa)
 - 3 approveConsent(alice,alice_data,nsa)
- Facebook shares data for both because NSA is a FB trusted party
 - 1 share(bob,bob_data,nsa)
 - 2 share(alice,alice_data,nsa)

In consequence

- Providing the initial facts
 - 1 trusted(NSA) % in NSA we trust
 - 2 interested(bob, bob_data) % subject of interest to NSA
 - 3 interested(alice, alice_data) % Alice likewise
- and solving gives:
 - 1 weakConflict(us, eu, 5, perm(share(bob, bob data, nsa)))
 - 2 weakConflict(fb, eu, 5, perm(share(bob, bob data, nsa)))
 - 3 strongConflict(us, eu, 5, share(bob, bob data, nsa))
- First two show EU disagrees with US and Facebook, resp.
- Third shows that Facebook is obliged by US law to share Bob's data but EU privacy law does not permit it
- (5 is the time instant when the conflict occurred)

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 - Computational model too
 - Allows connection of cooperating legal specifications
 - Allows conflict detection
- Future work:
 - Conflict resolution for cooperating LSs
 - Detection and resolution for merged specifications
 - Dynamic (on-line) conflict detection and resolution

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